



GI FAR TECHNOLOGY CO., LTD. No. 81, Dongfeng St, Shulin District, 238034, New Taipei City, Taiwan, R.O.C.

SPECIFICATIONS

CUSTOMER :	
MODEL NO. :	GFE122032I-BNFE
VERSION :	B
DATE :	2022.11.02
CERTIFICATION	ROHS

Customer Sign	Customer Sign Approved By		Prepared By
	GIFAR	GIFAR	GIFAR
	2022.11.02	2022.11,02	2022.11.02
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Revision Record

Data(y/m/d)	Ver.	Description	Note	page
2020.07.09	A	Specification released		
2022.11.02	B	更新公司抬頭認證圖示		
	1			





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1. SCOPE

This specification covers the engineering requirements for the GFE122032I-BNFE liquid crystal module.

2. PRODUCT SPECIFICATIONS

- 2.1 General
 - 122 × 32 dot matrix LCD
 - STN (Blue), Negative mode LCD panel
 - Transmissive Wide temperature type
 - 6 o'clock
 - Multiplexing driving : 1/32duty, 1/6bias
 - Controller IC : SBN1661G or Compatible
 - Backlight: White

2.2 Mechanical Characteristics

Unit
Dot
mm



2.3 Absolute Maximum Ratings (Without LED back-light)

Characteristic	Symbol	Unit	Value
Operating Voltage (logic)	V _{DD}	V	-0.3 to +7.0
Input Voltage	V _{IN}	V	-0.3 to V _{DD} +0.3

Note 1: Referenced to V_{SS}=0V

2.4 Electrical Characteristics (Without LED back-light)

Characteristic	Symbol	Condition	Min.	Тур.	Max.	Unit
Operating Voltage(logic)	V_{DD} - V_{SS}	-	4.7	5.0	5.3	V
Input Voltage	V _{IH}		$0.8V_{DD}$		V_{DD}	V
	V _{IL}	-	V _{SS}		$0.2V_{DD}$	V
	V _{OH}	I _{OH} =-0.1mA	$0.8V_{DD}$		V _{DD}	V
Output Voltage	V_{HL}	I _{OL} =0.1mA	V _{SS}		$0.2V_{DD}$	V

2.5 Optical Characteristics Absolute maximum ratings

Item	Symbol Rating	Unit
Operating temperature range	Тор -20~70	°C
Storage temperature range	Tst -30~80	°C





2.6. Optical Characteristics

	1/32 du	ity, 1/6 bi	as, Vop=₄	4.6 V, Ta=25°0		
Item	Symbol	Conditions	Min.	Тур.	Max	Reference
Driving voltage	Vop			4.6		
Viewing angle	θ1 • θ2	C <u>></u> 2.0,∅=0°C	30°	-	-	Notes 1 & 2
Contrast	С	θ = 5°, ∅ = 0°	2.0	-	-	Note 3
Response time(rise)	ton	θ = 5°, ∅=0°	-	250	300ms	Note 4
Response time(fall)	toff	θ=5°, ∅=0°	-	250	350ms	Note 4

Note 1: Definition of angles θ and \emptyset





Y'(up)

ψ=90

Note 2: Definition of viewing angles $\theta 1$ and $\theta 2$



Note 4: Definition of response time





Note: Measured with a transmissive LCD panel which is displayed 1 cm²

 $\begin{array}{ll} V_{OPR}: Operating \ voltage & f_{FRM}: Frame \ frequency \\ t_{ON} & : Response \ time \ (rise) & t_{OFF}: Response \ time \ (fall) \end{array}$

Note 3: Definition of contrast C





2.7 LED Back-light Characteristics

2.7.1 Electrical / optical specifications

	Ta = 2	5°C				
Item	Symbol	Condition	Min.	Тур.	Max.	Unit
Forward voltage	V _f	If=40mA, White	2.8	3.1	3.4	V
LED *Luminous Intensity	Iv	If=40mA, White	800	1000		cd/m ²
Chromaticity	x	lf=40mA,	0.25	0.28	0.31	
Coordinate	у	White	0.25	0.28	0.31	
Reverse Current	I _R	VR=5V, White			40	uA
Luminous Uniformity	ΔLv	lf=40mA, White	70			%

Note: * Measured at the bare LED back-light unit.

2.7.2 LED Maximum Operating Range

Item	Symbol	Yellow-Green	Unit
Power Dissipation	P _{AD}	245	mW
Forward Current	l _F	50	mA
Reverse Voltage	V _R	5	V





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3. RELIABILITY

NO.	ITEM	CONE	CONDITION		NOTE
1	High Temp. Storage	80°C	120 hrs	Appearance Without defect	
2	Low Temp. Storage	-30°C	120 hrs	Appearance Without defect	
3	High Temp. & High Humi. Storage	40°C 90% RH	120 hrs	Appearance Without defect	
4	High Temp. Operating Display	70°C	120 hrs	Appearance Without defect	
5	Low Temp. Operating Display	-20 °C	120 hrs	Appearance Without defect	
6	Thermal Shock	-20°C, 30min. → 70°C,30min.		Appearance Without defect	10 cycles

** Dissipation current, contrast and display functions

- ** Polarizing filter deterioration, other appearance defects
- ** The function test shall be conducted after 4hours storage at the normal temperature and humidity after remove from the test chamber.





4. OPERATING INSTRUCTIONS

4.1 Input signal Function

Pin No	Symbol	Function
1	Vss	Signal ground (GND)
2	Vdd	Power supply for logic (+5V)
3	Vo	Operating voltage for LCD (variable)
4	A0	Start enable signal to read or write the data
5	CS1	Chip1 enable (segment 1 to segment 64),Active high
6	CS2	Chip2 enable (segment 65 to segment 128),Active high
7	NC	NC
8	NC	NC
9	R/W	Data read & write
10-13	DB0~DB	Four low order bi-directional three-state data bus lines. Used
10-13	3	for data transfer between the MPU and the LCD module.
	DB4~DB	Four high order bi-directional three-state data bus lines. Used for data
14-17		transfer between the MPU and the LCD module.
	7	DB7 can be used as a busy flag.
18	RST	Reset signal
19	А	LED backlight drive voltage V+ (+5V)
20	К	LED backlight drive voltage ground

4.2 Voltage Generator Circuit





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4.3 Timing Diagram



symbol	parameter	min.	max.	test conditons	unit
t _{AS1}	Address set-up time with respect to R/W	20			ns
t _{AS2}	Address set-up time with respect to C/D, CS	20			ns
t _{AH1}	Address hold time with respect to R/W	10			ns
t _{AH2}	Address hold time respect with to C/D, CS	10			ns
t _F , t _R	Enable (E) pulse falling/rising time		15		ns
tcyc	System cycle time	1000		Note 1	ns
t _{EWR}	Enable pulse width for READ	100			ns
teww	Enable pulse width for WRITE	80			ns
tos	Data setup time	80			ns
t _{DH}	Data hold time	10			ns
tACC	Data access time		90	CL= 100 pF.	ns
t _{он}	Data output hold time		60	Refer to Fig. 23.	ns





4.4.DISPLAY CONTROL INSTRUCTIONS AND REGISTERS

4.4.1 Registers and their states after hardware RESET

The SBN1661G_X has a set of registers. To ensure proper operation of the devices, these registers must be programmed with proper values after hardware reset.

The registers and their states after RESET is given in Table 1.

Table 1 Registers and their states after RESET

Register Name	Description	States after RESET
Display ON/OFF Register	The Display ON/OFF Register is a 1-bit register. After RESET, its value is LOW and, therefore, the LCD display is turned OFF.	0
Display Start Line Register	The Display Start Line Register is a 6-bit register. After RESET, its value is 0 0000 and Row0 of the Display Data Memory is mapped to COM0.	00 0000
Page Addres Register	The Page Address Register is a 3-bit register. After RESET, its value is 11 and, therefore, it points to Page 7 of the Display Data Memory.	111
Column Address Register	The Column Address Register is a 7-bit register. After RESET, its value is 000 0000 and, therefore, it points to column 0 of the Display Data Memory.	000 0000
Static Drive ON/OFF Register	The Static Drive ON/OFF Register is a 1-bit register. After RESET, its value is LOW and static display is turned OFF.	0
Duty Select Register	The Duty Select Register is a 1-bit register. After RESET, its value is HIGH and 1/32 display duty is selected.	1
Column/Segment Mapping Register	The Column/Segment Mapping Register is a 1-bit register. After RESET, its value is LOW and normal mapping is selected.	0
Status Register	The Status Register shows the current state of the SBN1661G_X. It is a 4-bit register, with each bit showing the status of a programmed function.	0000 0000

4.4.2 Display ON/OFF and the Display ON/OFF Register

The Display ON/OFF Register is a 1-bit Register. When this bit is programmed to HIGH, the display is turned ON. When this bit is programmed to LOW, the display is turned OFF and all COMMON and SEGMENT outputs are set to VDD. To program this register, the setting of control bus is given in Table 2 and the setting of the data bus is given in Table 3.

Table 2 Setting of the control bus for programming the Display ON/OFF Register

C/D	E/(RD)	R/W(WR)
0	1	0

Table 3 Setting of the data bus for programming the Display ON/OFF Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	0	1	0	1	1	1	D0

When D0=1, the code is AF(Hex) and the display is turned ON. When D0=0, the code is AE(Hex) and the display is turned OFF.



4.4.3 Display Start Line and the Display Start Line Register

The Display Start Line Register is a 5-bit Register. It points at the first row of a block of the Display Data Memory, which will be mapped to COM0. The length of the block of the memory can be 32 rows or 16 rows, which is decided by the Duty Select Register. For example, if the Display Start Line Register is programmed with 00010 (decimal 2) and display duty is 1/32, then Row2 of the Display Data Memory will be mapped to COM0 of LCD panel, Row3 to COM1, Row4 to COM2, Row30 to COM28, Row31 to COM29, Row0 to COM30, and finally Row1 to COM31, as illustrated in Fig. 11. However, in this case, only Row2~Row17 can be displayed on COM0~COM15, as COM16~COM31 are not available from the chip.



To program this register, the setting of the control bus is given in Table 4 and the setting of the data bus is given in Table 5.

Table 4 The setting of the control bus for programming the Display Start Line Register

C/D	E/(RD)	R/W(WR)
0	1	0

Table 5 The setting of the data bus for programming the Display Start Line Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	1	0	A4	A3	A2	A1	A0

A4, A3, A2, A1, and A0 are Start Line address bits and they can be programmed with a value in the range from 0 to 31.

Therefore, the code can be from 1100 0000 (C0 Hex) to 1101 1111 (DF Hex).



4.4.4 Display Data Memory Page and the Page Address Register

The on-chip Display Data Memory is divided into 4 pages: Page 0, Page 1, Page 2, and Page 3, with each page having 80 bytes in horizontal direction. Page 0 is from Row 0 to Row 7, Page 1 from Row 8 to Row 15, Page 2 from Row 16 to Row 23, and Page 3 from Row 24 to Row 31, as shown in Fig 12. When the host microtroller intends to perform a READ/WRITE operation to the Display Data Memory, it has to program the Page Adrress Register to indicate which page it intends to access.

(^r Bit0 Bit1	6	-£	- 6	- 	<u>Row0</u> Row1	e77)	78(Byte78)	79(Byte79)
Page 0	Bit2	-ye-			- te -			- <u>\$</u> -	-ڇ-
	Bit3	Column 0(Byte0)	1(Byte1)	2(Byte2)	3(Byte3)		77(Byte7	18(-1)6/-
Page 0 <	Bit4	- E –	Column	Column (Column		E	Column	
	Bit5	- ni –	- <u>n</u> -	- n	– <u>n</u> –		Column	- n	Column
	Bit6	- <u>ö</u> -	-ŭ-	-ŭ-	−ŏ-			-ŭ-	-8-
l	Bit7								
ĺ	Bit0					Row8			
	Bit1								
	Bit2					Row10			
Page 1 🗸	Bit3					Row11			
i age i j	Bit4					Row12			
	Bit5					Row13			
	Bit6					Row14			
l	Bit7					Row15			
ſ	Bit0					Row16			
	Bit1					Row17			
	Bit2					Row18			
Page 2 🗸	Bit3					Row19			
r uge z	Bit4					Row20			
	Bit5					Row21			
	Bit6					Row22			
l	Bit7					Row23			
ſ	Bit0					Row24			
	Bit1					Row25			
	Bit2					Row26			
Page 3 ≺	Bit3					Row27			
, age e	Bit4					Row28			
	Bit5					Row29			
	Bit6					Row30			
l	Bit7					Row31			
						Fig.12 Page/Column alloc			

To program this register, the setting of the control bus is given in Table 6 and the setting of the data bus is given in Table 7. Table 6 The setting of the control bus for programming the Page Address Register

C/D	E/(RD)	R/W(WR)
0	1	0

Table 7 The setting of the data bus for programming the Page Address Register

				=			
D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	0	1	1	1	0	A1	A0

A1and A0 are page address bits and can be programmed with a value in the range from 0 to 3. A1A0=00 selects Page 0, A1A0=01 selects Page 1, A1A0=10 selects Page 2, and A1A0=11 selects Page 3. Therefore, the code can be from 1011 1000 (B8 Hex) to 1011 1011 (BB Hex).



4.4.5 Column address and the Column Address Register

The Column Address Register points at a column of the Display Data Memory which the host microcontroller intends to perform a READ/WRITE operation. The Column Address Register automatically increments by 1 after a READ or WRITE operation is finished. When the Column Address Register reaches 79, it overflows to 0. Please refer to Fig.12 for the column sequence in a page of the Display Data Memory.

To program this register, the setting of the control bus is given in Table 8 and the setting of the data bus is given in Table 9. Table 8 The setting of the control bus for programming the Column Address Register

C/D	E/(RD)	R/W(WR)
0	1	0

Table 9 The setting of the data bus for programming the Column Address Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
0	A6	A5	A4	A3	A2	A1	A0

A6~A0 are column address bits and can be programmed with a value in the range from 0 to 79. Therefore, the code can be from 0000 0000 (00 Hex) to 0100 1111 (4F Hex).

4.4.6 Mapping between Memory Cloumns and Segments and the Column/Segment Mapping Register

The Column/Segment Mapping Register is a 1-bit register and selects the mapping relation between the column outputs of the Display Data Memory and the Segment outputs SEG0~SEG79.

If this register is programmed with HIGH, then the data from column 79 of the Display Data Memory will be output from SEG0. This type of mapping is called *inverted mapping*.

If this register is programmed with LOW, then data from column 0 of the Display Data Memory will be output from SEG0. This type of mapping is called normal mapping.

By use of this register, the flexibility of component placement and routing on a PCB can be increased.



To program this register, the setting of the control bus is given in Table 10 and the setting of the data bus is given in Table 11. P-18-09B PAGE 14/20





Table 10 The setting of the control bus for programming the Column/Segment Mapping Register

C/D	E/(RD)	R/W(WR)
0	1	0

Table 11 The setting of the data bus for programming the Memory/Segment Mapping Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	0	1	0	0	0	0	D

The least significant bit D can be programmed with either 0 or 1. Therefore, the codes are A0 Hex or A1 Hex.

4.4.7 Static Drive ON/OFF and the Static Drive ON/OFF register

The Static Drive ON/OFF Register is a 1-bit register. It is used to turn ON or OFF the *Static Drive Mode* of the SBN1661G_X. When this register is programmed with HIGH, *Static Drive Mode* is turned ON and the device enters into *Static Drive Mode*, in which the internal clock circuitry is disabled and the switching of the internal logic is suspended. When this register is programmed with LOW, *Static Drive Mode* is turned OFF and the chip returns to normal operation. This register is used in combination with the Display ON/OFF register to make the current consumption of the LCD module reduced to almost static level. By turning OFF the display and turning ON the static drive mode, the chip is configured into the following state:

all COMMON and SEGMENT outputs are set to VDD,

on-chip oscillator or external clock is inhibited and internal logic circuit stays idle,

OSC2 is in floating state (please refer to Section 11, On-chip RC Oscillator), and

the state of registers and the data of the Display Data Memory are kept unchanged.

In addition to turning ON the static drive mode and turning OFF the display, to really reduce the power consumption of the LCD module, the host microcontroller should also send out a power-save signal to turn off the PNP transistor in the bias circuit, such that the current flow from VDD to VEE can be cut off, as shown in Fig. 14.



To program this register, the setting of the control bus is given in Table 12 and the setting of the data bus is given in Table 13.



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Table 12 The setting of the control bus for programming the Static Drive ON/OFF Regist

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C/D	E/(RD)	R/W(WR)
0	1	0

Table 13 The setting of the data bus for programming the Static Drive ON/OFF Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	0	1	0	0	1	0	D

The least significant bit D0 can be programmed with either 0 or 1. Therefore, the code is A4 Hex or A5 Hex.

4.4.8 Select Duty and the Select Duty Register

The Select Duty Register is a 1-bit register. If it is programmed with HIGH, 1/32 display duty is selected. If it is

programmed with LOW, 1/16 display duty is selected.

To program this register, the setting of the control bus is given in Table 14 and the setting of the data bus is given in Table 15.

 Table 14 The setting of the control bus for programming the Select Duty Register

C/D	E/(RD)	R/W(WR)	
0	1	0	

Table 15 The setting of the data bus for programming the Select Duty Register

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
1	0	1	0	1	0	0	D

The least significant bit D can be programmed with either 0 or 1. Therefore, the code is A8 Hex or A9 Hex.

In a Master-Slave connection using the SBN1661G_M18 or the SBN1661G_M02 as the master, COM0~COM15 will be from the master and COM16~COM31 will be from the slave. The Select Duty Register of both the Master and the Slave should be programmed with HIGH to select 1/32 duty. Fig.15 shows the COMMON sequence of this connection.

Frame Signal — (From Master)	
COM0~COM15 (From Master)	$-\langle \underline{0} \times \underline{1} \times \underline{2} \rangle \cdot \cdot \langle \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{1} \times \underline{2} \rangle \cdot \cdot \langle \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{0} \times \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{13} \times \underline{15} \times \underline{14} \times \underline{15} \rangle - \langle \underline{13} \times \underline{14} \times \underline{15} \rangle - \langle \underline{14} \times \underline{15} \times \underline{14} \times \underline{15} \rangle - \langle \underline{14} \times \underline{15} \times \underline{15} \times \underline{14} \times \underline{15} \rangle - \langle \underline{14} \times \underline{15} \times \underline{14} \times \underline{15} \rangle - \langle \underline{14} \times \underline{15} \times \underline{15} \times \underline{14} \times \underline{15} \times \underline{14} \times \underline{15} \times \underline{14} \times \underline{15} \times \underline{15}$
COM16~COM31 (From Slave)	<pre><16X17X18> <29X30X31></pre>
	Fig.15 COMMON sequence of Master-Slave connection

This register is not available in the SBN0080G_S18 and the SBN0080G_S02, because both the devices are purely Segment Drivers and their duty cycle is decided by the FR and the CL from the master.



4.4.9 Status Read and Status Register

The Status Register shows the current state of the SBN1661G_X. It can be read by the host microcontroller. Bit 7~4

shows the status and Bit 3~0 are always fixed at 0.

To read the Status Register, the setting of the control bus is given in Table 16, the bit allocation is given in Table 17 and the description for each bit is given in Table 18.

Table 16 The setting of the control bus for reading the Status Register

C/D	E/(RD)	R/W(WR)
0	0	1

Table 17 The Status Register bit allocation

D7(MSB)	D6	D5	D4	D3	D2	D1	D0(LSB)
BUSY	MAPPING	ON/OFF	RESET	0	0	0	0

Table 18 The Status Register bit description

Bit	Description
BUSY	BUSY=1 indicates that the SBN1661G_X is currently busy and can not accept new command or
	data. The SBN1661G_X is executing a command or is in the process of reset.
	BUSY=0 indicates that the SBN1661G_X is not busy and is ready to accept new command or
	data.
MAPPING	MAPPING=1 indicates that the Column/Segment Mapping Register has been programmed with
	a value of "1" and the SEG0 is mapped to Column 79 of the Display Data Memory (inverted
	mapping).
	MAPPING=0 indicates that the Column/Segment Mapping Register has been programmed with
	a value of "0" and the SEG0 is mapped to Column 0 of the Display Data Memory (normal
	mapping).
ON/OFF	The ON/OFF bit indicates the current of status of display.
	If ON/OFF=0, then the display has been turned ON.
	If ON/OFF=1, then the display has been turned OFF.
	Note that the polarity of this bit is inverse to that of the Display ON/OFF Register.
RESET	RESET=1 indicates that the SBN1661G_X is currently in the process of being reset.
	RESET=0 indicates that the SBN1661G_X is currently in normal operation.



5. NOTES

Safety

• If the LCD panel breaks, be careful not to get the liquid crystal in your mouth. If the liquid crystal touches your skin or clothes, wash it off immediately using soap and plenty of water.

<u>Handling</u>

- Avoid static electricity as this can damage the CMOS LSI.
- The LCD panel is plate glass; do not hit or crush it.
- Do not remove the panel or frame from the module.
- The polarizing plate of the display is very fragile; handle it very carefully

Mounting and Design

- Mount the module by using the specified mounting part and holes.
- To protect the module from external pressure, leave a small gap by placing transparent plates (e.g. acrylic or glass) on the display surface, frame, and polarizing plate
- Design the system so that no input signal is given unless the power-supply voltage is applied.
- Keep the module dry. Avoid condensation, otherwise the transparent electrodes may break.

<u>Storage</u>

- Store the module in a dark place where the temperature is 25 °C±10 °C and the humidity below 65% RH.
- Do not store the module near organic solvents or corrosive gases.
- Do not crush, shake, or jolt the module (including accessories).

<u>Cleaning</u>

- Do not wipe the polarizing plate with a dry cloth, as it may scratch the surface.
- Wipe the module gently with soft cloth soaked with a petroleum benzine.
- Do not use ketonic solvents (ketone and acetoe) or aromatic solvents (toluene and xylene), as they may damage the polarizing plate.

6. OPERATION PRECAUTIONS

Any changes that need to be made in this specification or any problems arising from it will be dealt with quickly by discussion between both companies.

Quality warranty period: Within one year after shipment date (excluding abnormal usage way and abnormal environments.)



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7. LCM Dimension

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8. PACKAGE INFORMATION

1	1 Tray :	14 pcs (modules)
2	1 stack :	6 tray +1 Cover tray
3	1 Carton :	(1 Cover tray + 6 tray)x 3 stack
4	Total pcs :	1 Carton (14 pcs*6 tray * 3 stack) = 252 pcs
5	Carton size = NO. 17 :	495*315*435mm
7	Net weight :	TBD KG
8	Gross weight :	TBD KG

** 包裝示意圖片

一個 tray 盤 可放 14PCS 模組



6 盤+1 空盤=1 疊,一箱可放入3 疊



使用 17 號箱,可放入3疊,並使用防震材將旁邊空隙填滿 滿箱: 252 PCS / 淨重: TBD KG 毛重: TBD KG





核准	審核	作成
Approved by	Checked by	Made by
ANDY	JACKY	RUBY

1.目的 Purpose:

規範出貨產品之檢驗項目及判斷標準,確保產品出貨能滿足客戶要求。 Standardize the inspection items and judgment standards to ensure the products that shipped out can meet customer's requirements.

- 範圍 Area:
 適用於出廠之所有產品。
 Applicable to all products shipped from the factory.
- 3.名詞解釋 Explanation of terms:
 - 3-1 主要缺陷:亦會造成功能缺失或嚴重外觀缺陷。 Major Defects: It also causes loss of function or serious appearance defects.
 - 3-2 次要缺陷: 稍有缺陷但不影響客户使用。 Minor defect: Slightly defective but does not affect customer use.
- 4.檢驗體制 Inspection system:
 - 4-1 抽樣計劃:依 ANSI/ASQ Z1.4 一般檢驗水準Ⅱ之正常檢驗一次抽驗方案。 Sampling plan: According to ANSI/ASQ Z1.4 general inspection level Ⅱ the normal inspection one-time sampling plan.
 - 4-2 允收水準 Acceptable Level: (AQL) 主要缺陷 Major defect: 0.4% 次要缺陷 Minor defect: 0.65%
- 5.檢驗條件 Inspection conditions:
 - 5-1 使用相關之檢測儀器及測試、量測工具。 Use relevant testing instrument, testing and measuring tools.
 - 5-2 環境要求:其條件需控制在常溫下 23℃±3℃及溼度 70%RH 以下。 Environmental requirements: The conditions should be controlled at room temperature 23℃±3℃ and humidity below 70%RH.
 - 5-3 外觀檢驗:須在 380±20% LUX 的白色日光燈下,其目視距離需於產品離 30±5 cm 檢驗。 Appearance inspection: Under the white fluorescent lamp of 380±20% LUX, the visual distance shall be checked above the product 30±5 cm.
 - 5-4 電性測試 Electrical Testing:
 - 5-4-1 有背光之產品需關燈並在 5~300Lux±3%下檢驗。 The products with backlight should be tested at 5~300±3% Lux.
 - 5-4-2 無背光之產品需開燈並在 60~300Lux±3% 白色日光燈下檢驗。 Products without backlight need to be turned on and tested under 60~300 ± 3% LUX white fluorescent lamps.
 - 5-5 檢查視角依產品視角方向。

Check the viewing angle according to the product viewing angle.

Work Instruction

5-6 其不良現象檢視區域 Bad phenomenon View area 5-6-1 適用種類 Applicable category: COB、TFT



5-6-2 適用種類 Applicable category: COG、TAB、TN



СОВ

6. 檢驗標準 Inspection standards

種類 Category			СОВ			0.00
編號	檢驗項目	檢驗的	9 容及判定標準	區域	類別	缺陷等級
No.	Item	Inspectior	Content & Standard	Zone	Category	Level
1	點類(一) Dot (1)	黑點、刺傷…等圓狀 Black dot、Stab…and other round shape $\varphi = \frac{(X + Y)}{2}$	雨點距離須超過 5 mm Two points have to be \geq 5 mm φ (mm) $\phi \leq 0.1$ 無視 Ignore $0.1 < \phi \leq 0.25$ 3 $0.25 < \phi \leq 0.3$ 1 $\phi > 0.3$ 0 其點位於側邊 無視 The dot is located on the side(B area)-OK φ (mm) $\Lambda \psi g$ (mm)	A	外觀 Appearance	次要 Minor AQL0.65% 次要
			φ ≤ 0.3 無視 Ignore 0.3 < φ ≤ 0.5	В	外觀 Appearance	Minor AQL0.65%
2	點類(二) Dot (2)	氣泡、凹凸點 Bubble、Uneven dots $\omega = \frac{(x + y)}{2}$	兩點距離須超過 5 mm Two points to be \ge 5 mm φ (mm) $\frac{\hbar \psi }{Acceptance Qty}$ $\phi \le 0.2$ 無視 Ignore $0.2 < \phi \le 0.5$ 2 $\phi > 0.5$ 0	А	外觀 Appearance	次要 Minor AQL0.65%
3	線類 Line	刮傷、毛屑等線狀 Scratch、Fiber and other linear shape.	L (mm) W (mm) 允收數 Acceptance Qty W ≤ 0.02 無視 Ignore L ≤ 5 W ≤ 0.03 3 L ≤ 3 W ≤ 0.05 2 L > 5 W > 0.05 0	A	外觀 Appearance	次要 Minor AQL0.65%
4	底色 Background color			A	外觀 Appearance	次要 Minor AQL0.65%

5	零件位置 Parts position	與工程 BOM 上標示不符 拒收 Different with the BOM marked Reject	С	外觀 Appearance	COB 主要 Major AQL 0.4%
6	板面潔淨 FPC/PCB's surface is clean	 ※ 焊接面上附著錫渣、珠 拒收 Solder side has tin slag, beads or particle Reject ※ 焊接面上附著於過多錫油 拒收 Solder side has too much tin oil Reject 	С	外觀 Appearance	次要 Minor AQL0.65%
7	點、線類 (三) Dot、Line (3)	 ※ 於全黑、白畫面下看見之區塊狀或線狀不良 拒收 There is a block or linear in the view area under the screen is whole black or white. Reject ※ 但依 2% ND Filter 遮蓋無視 允收 But after inspecting by 2% ND Filter without seeing block or linear, it is confirmed 	AA	電訊 Electronics	次要 Minor AQL0.65%
8	點、線類 (四) Dot、Line (4)	畫面中顯示出現黑、白、亮、異色點或線狀 There is a black, white, bright or other dot or lines showing in the view area. ※ 依編號 1、3 之判定標準 According to the inspection standard: No. 1 and 3.	AA	電訊 Electronics	次要 Minor AQL0.65%
9	缺字 Lack of characters	顯示時畫面缺少部份字元 拒收 Lacking part of characters in the view area. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
10	無動作 No reaction	顯示畫面一直處於起始畫面而無法進行切換 拒收 The display (view area) always shows in the initial screen and can't be switched to others. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
11	無畫面 No display	通電後,完全無任何畫面顯示 拒收 After connecting to the power, there is no display. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
12	斷線 Broken line	顯示畫面中少直、橫線 拒收 There is a lack of vertical or horizontal lines in the view area. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
13	CROSS TALK	顯示畫面時有局部之條紋或拖影 There are some stripes or shadow/smear showing in the view area. 拒收或與客端簽訂限度樣 Reject or inspect according to the golden sample	АА	電訊 Electronics	次要 Minor AQL0.65%

14	I CON	顯示畫面缺少部份顯示圖案 拒收 Lack of partial ICON in the view area. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
15	深淺不一 Color difference	顯示畫面的對比,比其他顯示深或淺並依電氣規格(VOP) 值判定 The contrast of display is obviously lighter or darker than others and according to the VOP value in the electronics specification. 拒收或與客端簽訂限度樣 Reject or inspect according to the golden sample	AA	電訊 Electronics	次要 Minor AQL0.65%
16	畫面異常 Abnormal screen	通電後畫面出現未定義之電訊不良現象 拒收 After connecting to the power, there is an undefined electronics appearance showing in the view area. Reject	AA	電訊 Electronics	主要 Major AQL 0.4%
17	背光色不均 Uneven color of backlight	 ※ 點亮後 LED 有明暗不均現象依其均匀度判定 拒收 After lighting LEDs have brightness and darkness uneven the determined according to its uniformity. Reject ※ 點亮後 LED 色澤不一致 拒收 LED color is inconsistent after lighting Reject 	A	電訊 Electronics	次要 Minor AQL0.65%
18	亮度不足 Lack of brightness	波長、色座標、輝度與圖面標示定義不符 拒收 Wave length, chromatic coordinates, brightness don't correspond to the definition of the drawing. Reject	A	電訊 Electronics	次要 Minor AQL0.65%
19	尺寸量測 Size Measurement	未依圖面上標示 拒收 No correspond to the indication on the drawing. Reject	ALL	外觀 Appearance	主要 Major AQL 0.4%
20	其他 Other	如發現有上述未定義之不良則與客端簽訂限度樣 If there is another undefined defective situation. It will be listed as others. The inspection standard is according to the golden sample.	ALL	電訊 Electronics 外觀 Appearance	次要 Minor AQL0.65%

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